

Education

- 2008 Brown University : Harriet W. Sheridan Center for Teaching: Certificate I
- 2007 Rhode Island School of Design: Master of Fine Arts: Digital Media
- 2002 University of California, San Diego: Bachelor of Arts: Interdisciplinary Computing and the Arts

Skills and Expertise

Computer Programming Mastery in: Max/MSP/Jitter, C++, Java, Php, Processing, Basic, Arduino, Javascript
Audio Visual production software: Protools, Live, Logic, Reason, Sound Track Pro, Final Cut Pro, Jitter, After Effects
Graphic production software for print and the web: Indesign, Illustrator, Photoshop, Flash
Digital Photography production: Photo editing, Prepress, Printing, Retouching, Maintenance
Woodworking and physical construction, Website development, Print production, Silkscreen Production,
Digital photography, Audio production for film, Critical Writing

Professional Experience and Pedagogy

- 2010 Adjunct Faculty, *Introduction to Creative Programming*, Digital Media Department, RISD
Adjunct Faculty, *Graduate Continuum Studio*, Digital Media Department, RISD
- 2009 Adjunct Faculty, *Introduction to Creative Programming*, Digital Media Department, RISD
Adjunct Faculty, *Making Mediums, Making Media*, Digital Media Department, RISD
Adjunct Faculty, *The Virtual Photograph*, Photography Department, RISD
Consultant and Production Designer, *RIO*, Adel Abdessemed, David Zwirner, New York, New York
Composer and Sound Designer, *Neuromancer*, Brody Condon, The New Museum, New York, New York
- 2008 Adjunct Faculty, *Introduction to Creative Programming*, Digital Media Department, RISD
Adjunct Faculty, *Graduate Continuum Studio*, Digital Media Department, RISD
Composer and Sound Designer, *Chain City*, Diller, Scofidio & Renfro,
Venice Architecture Biennale, Venice, Italy
Associate Sound Designer, Ear Studio / Ben Rubin, New York, New York
Production Assistant to Jennifer and Kevin McCoy, New York, New York
- 2007 Instructor of Record, *Electric Knicknacks: Max/MSP Workshop*, RISD
Composer, Sound Designer and Programmer, *Core Sample*, Teri Rueb,
The Institute of Contemporary Art, Boston, Massachusetts
- 2006 Composer and Sound Designer, *Surfacing*, Teri Rueb, Akademie der Kunste, Berlin, Germany
- 2004 Software Designer, Recombinant Media Labs, San Francisco, California
Graphic Designer / Production Manager, Asphodel Records LTD. San Francisco, California

Solo Exhibitions

- 2007 *Cadillac Beach*, Machine Project, Los Angeles, California

Selected Group Exhibitions, Collaborations and Performances

- 2009 *Young Curators, New Ideas II*, PPOW Gallery, Chelsea, New York
Land, Sea and Air, Huntington Beach Arts Center, Huntington Beach, California
Small is the New Big, Scope Art Fair, New York, New York
Cadillac Beach - The Lights on Tampa Public Arts Festival, Tampa, Florida
- 2008 *Stuff that Doesn't Matter but Really Does* with Breanne Trammell, RISD Grad Exhibition, Rhode Island
- 2007 *Myspace.com/breanmalz* with Breanne Trammell, Kala Art Institute, Berkeley, California
Bars and Tone, Stairwell Gallery, Providence, Rhode Island
Whimsy Sex, Sol Koffler Gallery, Providence, Rhode Island
Hi-Res, RISD Industrial Design Gallery, Providence, Rhode Island
- 2004 *Persepolis Spatialization*, Radar3 Iannis Xenakis Festival, Mexico City, Mexico
Prompt/Select with Cory Marc Fogel and Tehn, Machine Project, Los Angeles, California
Performance with Mohtallah, The Luggage Store Gallery, San Francisco
- 2003 *Remix of the Remixes* with Naut Humon, Ars Electronica, Linz, Austria

Grants and Awards

- 2008 Award of Distinction: Digital Musics: Core Sample, Ars Electronica, Linz, Austria
- 2006 Graduate Fellowship, Rhode Island School of Design
- 2005 Graduate Fellowship, Rhode Island School of Design
- 2002 Artistic Achievement Award, University of California, San Diego
- 2001 Chancellor's Research Scholarship, University of California, San Diego